

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claim 1 (currently amended): A gaming device ~~having a game operable upon a wager, the gaming device comprising:~~

a memory device configured to store data which corresponds to:

- (a) a game playable on one or more occasions, each one of the plays being based on a wager;
- (b) a plurality of symbols;
- (c) a plurality of value indicators, each one of the value indicators associated with one of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value; and

~~at least one first event associated with a plurality of the symbols;~~

- (d) a mathematical modifier;

~~a second event associated with the mathematical modifier;~~

~~an award based on a plurality of the final values and the mathematical modifier;~~

and

a display device; and

a processor operatively coupled to the memory device and the display device, the processor being programmed to perform a plurality of steps for one of the plays of the game, the steps including:

~~which:~~

- (a) causing the display device to displays the symbols;
- (b) receiving a player selection of a plurality of the displayed symbols;
- (c) causing the display device to displays the value indicators associated with a plurality of the selected symbols after the first

event occurs, said display resulting in an indication of one of the final values associated with each one of the selected symbols; and

(d)e) receiving a player reselection of at least one of the selected symbols;

(e) as a result of the player reselection, applying the mathematical modifier to all of the displayed final values, the application of the mathematical modifier resulting in an award; and

(f) displayings the award, after the second event occurs.

Claim 2 (original): The gaming device of Claim 1, wherein each of the value indicators includes a graphical representation.

Claim 3 (original): The gaming device of Claim 2, wherein each of the graphical representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.

Claim 4 (currently amended): The gaming device of Claim 1, wherein the player selection first event includes at least one symbol selection event.

Claim 5 (currently amended): The gaming device of Claim 1, wherein: (a) the at least one reselected symbol was selected previous to the reselection of the reselected symbol; (b) at least one of the final values was determined, at least in part, as a result of the previous selection of the reselected symbol; and (c) the mathematical modifier was determined, at least in part, as a result of the reselection of the reselected symbol.  
second event includes a symbol reselection event.

Claim 6 (original): The gaming device of Claim 1, wherein the display device includes an award display area which: (a) displays a sum of a plurality of the final values at one time; and (b) displays the award at a later time.

Claim 7 (original): The gaming device of Claim 1, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.

Claim 8 (previously presented): The gaming device of Claim 1, wherein at least one of the final values is greater than or less than one of the starting values, said final value being equal to or greater than zero.

Claim 9 (original): The gaming device of Claim 1, wherein at least one of the intermediate values is greater than or less than one of the starting values.

Claim 10 (original): The gaming device of Claim 1, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

Claim 11 (currently amended): A gaming device ~~having a game operable upon a wager, the gaming device comprising:~~

a memory device configured to store data which corresponds to:

- (a) a game playable on one or more occasions, each one of the plays being based on a wager;
- (b) a plurality of symbols;
- (c) a plurality of value indicators, each one of the value indicators associated with one of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value; and

~~a first event associated with one of the symbols;~~

~~a second event associated with another one of the symbols;~~

- (d) a plurality of different mathematical modifiers;

~~a third event associated with the mathematical modifier;~~

~~an award based on a plurality of the final values and the mathematical modifier;~~

and

a display device; and

a processor operatively coupled to the memory device and the display device, the processor being programmed to perform a plurality of steps for one of the plays of the game, the steps including:

- (a) causing the display device to display the symbols;
- (b) receiving at least one player selection of more than one, and less than all, of the displayed symbols;
- (c) causing the display device to display the value indicators associated with the selected symbols, said display resulting in an indication of a plurality of the final values;
- (d) receiving a player reselection of at least one, and less than all, of the selected symbols;

- (e) selecting one of the mathematical modifiers based on the player reselection;
- (f) applying the selected mathematical modifier to all of the displayed final values, the application of the mathematical modifier resulting in an award; and
- (g) displaying the award.

~~which: displays the symbols; (b) displays the value indicators associated with a plurality of the symbols after the first event and the second event occur; and (c) displays the award after the third event occurs.~~

Claim 12 (original): The gaming device of Claim 11, wherein each of the value indicators includes a graphical representation.

Claim 13 (original): The gaming device of Claim 12, wherein each of the graphical representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.

Claim 14 (currently amended): The gaming device of Claim 12, wherein ~~the first event and the second event each player selection includes~~ a symbol selection event.

Claim 15 (currently amended): The gaming device of Claim 12, wherein: (a) the at least one reselected symbol was selected previous to the reselection of the reselected symbol; (b) at least one of the final values was determined, at least in part, as a result of the previous selection of the reselected symbol; and (c) the mathematical modifier was determined, at least in part, as a result of the reselection of the reselected symbol. ~~the third event includes a symbol reselection event.~~

Claim 16 (original): The gaming device of Claim 12, wherein the display device includes an award display area which: (a) displays a sum of a plurality of the final values at one time; and (b) displays the award at a later time.

Claim 17 (original): The gaming device of Claim 12, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.

Claim 18 (previously presented): The gaming device of Claim 12, wherein at least one of the final values is greater than or less than one of the starting values, said final value being equal to or greater than zero.

Claim 19 (original): The gaming device of Claim 12, wherein at least one of the intermediate values is greater than or less than one of the starting values.

Claim 20 (original): The gaming device of Claim 12, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

Claim 21 (currently amended): A gaming device ~~having a game operable upon a wager, the gaming device comprising:~~

a memory device configured to store data which corresponds to:

- (a) a game playable on one more occasions, each one of the plays being based on a wager;
- (b) a group of symbols;
- (c) a first selection opportunity enabling a player to select a designated quantity of more than one of the symbols in the group during one of the plays to cause a sum of final values to be calculated, said quantity being less than all of the symbols in the group;
- (d) a plurality of value indicators, each one of the value indicators associated with one of the selected symbols, each of the value indicators displaying a numerical increase including an initial indication of a starting value, then an indication of a plurality of different intermediate values and then an indication of one of the final values;
- (e) a plurality of different award modifiers associated with the selected symbols;
- (f) a second selection opportunity enabling the player to reselect a designated quantity at least one of the selected symbols in the group during the one play, the reselection resulting in a determination of one of the award modifiers; and
- (g) an award based, at least in part, on the reselection, the award being determined by applying the determined award modifier to the sum the award modifier associated with the reselected symbol; and

a display device operatively coupled to the memory device, the display device being adapted to display the symbols, the value indicators and the award to the player.

Claim 22 (original): The gaming device of Claim 21, wherein each of the value indicators includes a graphical representation.

Claim 23 (original): The gaming device of Claim 21, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.

Claim 24 (original): The gaming device of Claim 21, wherein at least one of the final values is greater than or less than one of the starting values.

Claim 25 (original): The gaming device of Claim 21, wherein at least one of the intermediate values is greater than or less than one of the starting values.

Claim 26 (original): The gaming device of Claim 21, wherein each of the award modifiers includes an award increaser.

Claim 27 (original): The gaming device of Claim 21, wherein the numerical increase includes an integer-by-integer increase.

Claim 28 (original): The gaming device of Claim 21, which includes a plurality of value indicators associated with each of the symbols in the group which are not selected by the player, each of the value indicators indicating a final value which will not be included in the sum.

Claim 29 (original): The gaming device of Claim 21, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

Claim 30 (currently amended): A method for operating a gaming device comprising:

- (a) starting a play of a game, wherein the play is based on a wager;
- (ba) displaying a group of symbols for the play;
- (bc) enabling a player to select a designated quantity of more than one of the symbols during the play;
- (de) associating each one of a plurality of value indicators with one of the \_\_\_\_\_ selected symbols;
- (ed) causing each one of the value indicators to indicate a starting value in \_\_\_\_\_ association with one of the selected symbols;
- (fe) enabling a first period of time to lapse;
- (gf) causing each one of the value indicators to indicate at least one \_\_\_\_\_ intermediate value in association with one of the selected symbols;
- (hg) enabling a second period of time to lapse;
- (ih) causing each one of the value indicators to indicate a final value in \_\_\_\_\_ association with one of the selected symbols;
- (ii) enabling the player to reselect at least one of the selected symbols during the play;
- (kj) retrieving a mathematical modifier based on associated with the \_\_\_\_\_ reselectioned symbol;
- (lk) determining an award based, at least in part, on the reselection, by applying the retrieved mathematical modifier to all of performing a mathematical calculation including the indicated final values and the mathematical modifier; and
- (ml) providing the award to the player.

Claim 31 (currently amended): The method of Claim 30, wherein the steps (ed) through (ih) include the step of graphically representing an integer-by-integer numerical increase.

Claim 32 (original): The method of Claim 31, wherein the starting value is replaced by the intermediate value and the intermediate value is replaced by the final value.

Claim 33 (currently amended): The method of Claim 30, which includes the step of alternately conducting: (xi) steps (ed) through (jh) for a first one of the selected symbols; and (yi) steps (de) through (jh) for a second one of the selected symbols.

Claim 34 (original): The method of Claim 30, wherein the step of determining an award includes the step of determining an amount which is greater than or less than a sum of the indicated final values.

Claim 35 (currently amended): A method for operating a gaming device comprising:

- (a) starting a play of a game, wherein the play is based on a wager;
- (ba) displaying a group of symbols;
- (bc) enabling a player to select a first one of the symbols during the play;
- (de) associating one of a plurality of value indicators with the first symbol;
- (ed) causing the value indicator to indicate a starting value in association with the first symbol;
- (fe) enabling a first period of time to lapse;
- (gf) causing the value indicator to indicate at least one intermediate value in association with the first symbol;
- (hg) enabling a second period of time to lapse;
- (ih) causing the value indicator to indicate a final value in association with the first symbol;
- (ji) enabling the player to select a second one of the symbols during the play;
- (kj) associating another one of the value indicators with the second symbol;
- (lk) causing said value indicator to indicate a starting value in association with the second symbol;
- (ml) enabling a third period of time to lapse;
- (nm) causing the value indicator to indicate at least one intermediate value in association with the second symbol;
- (on) enabling a fourth period of time to lapse;
- (pe) causing the value indicator to indicate a final value in association with the second symbol;
- (qp) enabling the player to reselect at least one of the first and second symbols during the play;
- (rq) retrieving at least one mathematical modifier based on the reselection associated with the reselected symbol;
- (sr) determining an award for the play based, at least in part, on the reselection, by applying the retrieved mathematical modifier to all of

~~performing a mathematical calculation including the indicated final values and the mathematical modifier; and~~  
(ts) providing the award to the player.

Claim 36 (currently amended): The method of Claim 35, wherein the steps (ed) through (jh) include the step of graphically representing an integer-by-integer numerical increase.

Claim 37 (currently amended): The method of Claim 36, wherein the steps (lk) through (pe) include the step of graphically representing an integer-by-integer numerical increase.

Claim 38 (original): The method of Claim 37, wherein each of the starting values is replaced by one of the intermediate values and each of the intermediate values is replaced by one of the final values.

Claim 39 (original): The method of Claim 35, wherein the step of determining an award includes the step of determining an amount which is greater than or less than a sum of the indicated final values.

Claim 40 (currently amended): A gaming device having a game operable upon a wager, the gaming device comprising:

a memory device configured to store data which corresponds to:

- (a) a game playable on one or more occasions, each one of the plays being based on a wager;
- (b) a plurality of symbols; and
- (c) a plurality of value indicators, each one of the value indicators associated with one of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value;

a display device; and

a processor operatively coupled to the memory device and the display device, the processor being programmed to perform a plurality of steps for one of the plays of the game, the steps including:

- (a) causing the display device to display the symbols;
- (b) receiving at least one player selection of more than one, and less than all, of the displayed symbols;
- (c) as a result of the at least one player selection, determining one of the final values for each one of the selected symbols;
- (d) causing the display device to display the value indicators associated with the selected symbols, said display ending with an indication of the determined final values;
- (e) receiving a player reselection of at least one, and less than all, of the selected symbols, a previous selection of the at least one reselected symbol having had an affect on the determination of the final values;
- (f) as a result of the player reselection, selecting one of the mathematical modifiers;

- (g) cause the display device to indicate the selected mathematical modifier for a first time only after the player reselection;
- (h) applying the indicated mathematical modifier to all of the displayed final values, the application of the indicated mathematical modifier resulting in an award; and
- (i) displaying the award.

~~at least one event associated with a plurality of the symbols;~~  
~~an input device operable to receive an accept input and a decline input from a player;~~  
~~an award based on a plurality of the final values; and~~  
~~a display device which: (a) displays the symbols; (b) displays one of the value indicators associated with one of the symbols after the event occurs; and (c) if the player provides a decline input, displays another one of the value indicators associated with another one of the symbols.~~

Claim 41 (original): The gaming device of Claim 40, wherein each of the value indicators includes a graphical representation.

Claim 42 (original): The gaming device of Claim 40, wherein each of the graphical representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.

Claim 43 (currently amended): The gaming device of Claim 40, wherein the award is based, at least in part, on: (a) the previous selection of the reselected symbol; and (b) the reselection of the reselected symbol. ~~event includes at least one symbol selection event.~~

Claim 44 (original): The gaming device of Claim 40, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.

Claim 45 (previously presented): The gaming device of Claim 40, wherein at least one of the final values is greater than or less than one of the starting values, said final value being equal to or greater than zero.

Claim 46 (original): The gaming device of Claim 40, wherein at least one of the intermediate values is greater than or less than one of the starting values.

Claim 47 (original): The gaming device of Claim 40, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.